BlumenFEld Gambit Player Manual

How to play:

1. Select a unit by clicking on it and the tiles around it (which it can move to) will highlight
2. Click on a highlighted tile to move there
3. If an enemy unit is on the tile then battle will occur
   1. Battle incorporates 3 stats: Health, atk, def
      1. Both units subtract the opponents defence from their attack and that number is applied as damage (subtracted from the health)
      2. However, the def of the defending unit is divided by 2
      3. If a unit’s health drops below 0 then it is destroyed
4. Each unit can move a different distance and number of times
5. A player loses when they no longer have any units left